

Home > Games > Magic > Magicthegathering.com > Magic Arcana



# Suleiman and the genies

Magic Arcana  
 Wednesday, July 10, 2002

Arabian Nights had no true five-card cycles, but two came really close.

There are four Djinnns and four Efreets, one in each color except white. White is too orderly and pure to be home to one of the chaotic and unpredictable Arabian spirits.



The four Djinnns: Serendib Djinn, Juzam Djinn, Mijae Djinn, Erhnam Djinn.  
 The four Efreets: Serendib Efreet, Junun Efreet, Ydwen Efreet, Ifh-Biff Efreet.

Long-time players and collectors will remember that **Serendib Efreet** was reprinted in the English *Revised* edition with the illustration for **Ifh-Biff Efreet**, one of our more classic blunders.

White did have one card related to Djinnns and Efreets -- **King Suleiman**. The King tapped to destroy any Djinn or Efreet, and because he predated the invention of Legends, you can have more than one in play at a time.

The first (and only) white Djinn or Efreet appeared in *Invasion* -- **Ruham Djinn**.



WHAT IS MAGIC?  
 CLICK HERE!

PRODUCTS  
**Tenth Edition**  
 TENTH EDITION  
 CORE SET

MAGIC ONLINE  
 MAGIC The Gathering ONLINE  
**MAGIC ONLINE**  
 MASTERS EDITION

GLEEMAX  
 FIND OUT MORE!

MESSAGE BOARDS  
 Magic General Forum  
 magicthegathering.com Forum

RULES  
 RULES



---

[About Us](#) | [Jobs](#) | [New to the Game?](#) | [Inside Wizards](#) | [Find a Store](#) | [Press](#) | [Help](#) | [Sitemap](#)

---

© 1995-2007 Wizards of the Coast, Inc., a subsidiary of Hasbro, Inc. All Rights Reserved.  
[Terms of Use](#) - [Privacy Statement](#)

